



Resume of Ihsan Fajari

I'm a project manager at [Agate Indonesia](#). Interested in project management, web programming, and system information.

About



13 December 1995

Neglasari II Street No.60, Ujung Berung, Bandung

ihsan.fajari@gmail.com

+628-224-0270-827

[LinkedIn: ihsanfajari](#)

[Git Hub: IhsanFajari14018](#)

Education

2014 - 2019 — Computer Science UNPAR

2011 - 2014 — Senior High School 2 Tasikmalaya

Skills

Project Management Tools and Communication

Notion, Jira, Trello, Ms. Office, Ms. Teams, Discord, Slack

AI Enabler

Claude, GPT, Gemini

Programming Language

JS, HTML, CSS, MySQL, PHP, Java

Programming Framework

CodeIgniter, Laravel, Bootstrap

Languages

English, Indonesia, Sunda

Work Experience

Game Producer

Agate Indonesia, Bandung · (January 2021 - Present)

Ensure that the game is delivered in accordance with the agreed-upon budget, timeline, and quality standards. In this role, I successfully delivered the following projects:

- 1. Venhall, an Online Virtual Exhibition Platform offering both web-based and Metaverse experiences.
- 2. Health Heroes: Nutrihunt, an application designed for students to obtain nutrition information by scanning product barcodes. This educational tool aims to promote healthy eating habits among students.
- 3. Art Services, where I provided 3D assets for games. These assets were meticulously prepared to meet the technical specifications outlined by the client, ensuring they seamlessly integrated into the game.
- 4. Production Director, directing all project operations within the Gamification Division, ensuring high-quality deliverables are achieved on schedule and within budgetary constraints. Spearheading research and integration of AI technologies to establish AI-augmented workflows across creative and development teams.



Founder & Project Manager

Kahfi Code, Bandung · (December 2019 - Present)

Acting as the primary bridge between client stakeholders and development teams to translate business requirements into technical execution. Responsible for the end-to-end project lifecycle, including work package decomposition, rigorous timeline management, and budget optimization, while maintaining a hands-on role in high-level development.



Web Developer

PT. Arindo Pratama, Bandung · (August 2019 - August 2020)

Junior full-stack web developer. Mostly designing the web interfaces, implementing the front end side, and collecting data through API. I have developed a web-based 'Sembako' Online that is in affiliate with west java governor and a web-based PPOB (Payment Point Online Banking) to do payment such as PLN Token, BPJS, and cellphone credit.



Software Developer Internship

PT. Finnet Indonesia, Jakarta · (July 2018 - August 2018)

Internship in PT. Finnet Indonesia as software developer. Develop QR Code with EMVCo standard and research Flutter Framework for multi platform mobile apps development.



General Manager

Unpar Radio Station, Bandung · (June 2017 - May 2018)

Leading Unpar Radio Station, with vision becoming a trusted, effective, and entertaining communication in disseminating information. This vision was realized through initiatives such as revamping the screening system, refining job descriptions for each division, and establishing collaborations between the radio and Unpar's publications to facilitate the sharing of streaming content during broadcasts.





Team Lead in Student President Election

Parahyangan Catholic University, Bandung · (January 2017 - May 2017)

Leading the election system of the Student President Election at Unpar. My responsibilities included ensuring the system's functionality, empowering teams to address technical issues, fostering collaboration with various departments to facilitate system operations, establishing a seamless communication network, and conducting training sessions for the field teams responsible for system operation.

Project

Astra Virtue

February 2024 - December 2024

Led the redevelopment and enhancement of Astra Virtue, a metaverse-based recruitment platform serving as the official digital job fair channel for the Astra Group. The project transformed the existing platform into a more immersive, scalable, and multi-purpose recruitment experience, extending its reach beyond the annual Virtue Job Fair event to support the entire Astra Group ecosystem.

Key responsibilities:

- Managed end-to-end product development lifecycle, from requirement gathering and stakeholder alignment to delivery and post-launch evaluation
- Coordinated cross-functional teams including design, engineering, and HR stakeholders to ensure the platform met both technical and recruitment objectives
- Oversaw the integration of a third person view perspective exploration, replicating the experience of an offline job fair in a virtual environment
- Led development of **two-way communication features** enabling real-time interaction between job candidates and Astra Group recruiting teams during live events
- Extended the platform's utility beyond the annual Virtue Job Fair to accommodate other Astra Group events on an ongoing basis
- Ensured the platform effectively served dual objectives: a centralized job vacancy hub for the Astra Group and a digital employer branding channel showcasing Astra's work culture and employee experience

Outcome: Successfully delivered an upgraded metaverse recruitment platform that increased candidate engagement, enabled scalable multi-event hosting, and strengthened Astra International recruitment branding presence.

Tech/Domain: Metaverse (using Unity), Virtual Job Fair, Third Person Camera view, Real-Time Communication, Employer Branding, Zoom Integration.

Finnet Marketing Dashboard

August 2023 - January 2024

Led end-to-end development of the CPMS (Corporate Product Management System) Dashboard for Finnet, a financial technology subsidiary of Telkom Indonesia. Managed a cross-functional team through the full software development lifecycle, from requirements gathering to User Acceptance Testing (UAT).

Key responsibilities:

- Defined project scope, milestones, and delivery timeline across 6 months spanning 10 development phases
- Coordinated requirement gathering, wireframing, and prototyping stages to align stakeholder expectations
- Oversaw development of 5 core modules: Market Research, Product & Portfolio Strategic, Kebijakan (Policy), Corporate Planning, and Marketing Kit
- Ensured delivery of a data visualization platform displaying 3-month market trend data across Industry Movement, Financial Movement, Potential Market, Competitor Movement, CSLS Survey, and FGD insights
- Managed implementation of Access Control List (ACL) for role-based user access management
- Adopted a phased delivery approach, enabling the application to be used incrementally without waiting for all milestones to be completed
- Facilitated UAT to validate final product quality against business requirements

Tech/Domain: Web Dashboard, Data Visualization, Product Tree Visualization, PDF/MP4 Content Management, User Management

Venhall (Virtual Exhibition Hall)

January 2021 - Present

I served as a Game Producer, responsible for creating virtual exhibitions for events, webinars, and conferences. Venhall, the platform I worked with, was commonly used by Event Organizers for various events like food festivals, health fests, and webinars hosted by PDGI. My daily activities included closely monitoring and documenting development progress. For custom events, I ensured that the product was delivered and ran seamlessly throughout the event day. Notably, in this project, I lead the team for transforming the platform into a Metaverse version, resulting in a significantly enhanced user experience. This included the introduction of customizable avatars, enabling users to engage in chats and calls, explore the virtual environment, partake in conferences, visit booths, view product displays, enjoy mini-games, and make purchases.

System Information for Cat Organization

March 2021 - February 2022

Create system information for managing cat organization. This system has key functionalities, include cat registration, enabling the seamless entry of new feline members; litter registration, allowing for the systematic recording of new litters; cat certification, ensuring the pedigree and authenticity of each cat; transfer of ownership, facilitating smooth transitions when cats change guardians; and internal documentation, providing a centralized repository for essential records and information. This system streamlines the administrative processes involved in cat management, enhancing the overall efficiency of the organization.

RKCTOYS Website

March 2021 - June 2021

Led the development of the official company website for PT. Royal Kreasi Cemerlang (RKC Toys), an Indonesian toy manufacturer producing licensed and original toy products. Managed the project from planning through launch, delivering a multi-functional web platform that serves as the company's primary digital presence.

Outcome: Successfully delivered a scalable company profile and product catalog website that supports RKC Toys' marketing, recruitment, and customer engagement goals.

Tech/Domain: Company Profile Website, Product Catalog, Content Management, Digital Marketing Platform

[Click here to see the website.](#)

Linkstant

March 2020 - August 2021

Linkstant is a product for shortening URLs, similar to linktree, [bit.ly](#), etc. [Click here to see the website.](#)

Radio Arindo

April 2020 - July 2020

Website for online streaming radio. I used icecast2 for broadcast the stream from Mixxx apps. [Click here to see the website.](#)

Jurnal Risa Landing Page

December 2020

Create website, a landing page website for Jurnal Risa (horror content creator).

Wedding Invitation

March 2020

Create a web based wedding invitation. Some of my client: <https://go-wedd.com/dena-rinaldi> and <https://go-wedd.com/rizkha-nashir>

NSF Indofood CBP

December 2019 - February 2020

System information to manage assurance and reimbursement from Indofood Employee in Padalarang.

Unpar Radio Voting System

January 2017 - February 2017

Create a web based voting system that run locally.

Report Book System

September 2014

Update reporting book system from Bina Bakti Elementary School, Bandung. This system run on excel with many conditional logic.